TOPE, BUTEROL

FIG. 2

STATUSMA	STATUS MANAGEMENT TABLE	Ę			~6A(6)	STATUSMAN	STATUS MANAGEMENT TABLE	ш			ζ	\sim 6B(6)
ACTIVATED	ACTIVATED/RESERVED RESOURCE	SOURCE	~7A(7)			ACTIVATEDA	ACTIVATED/RESERVED RESOURCE	OURCE /	,7B(7)	,		
THENUM- BER OF IPS	8 . s		THE NUMBER OF SEGMENT PLANES	က		THENUM- BER OF IPS	3		THE NUMBER OF SEGMENT PLANES	ROF ANES	က	
RESOURC	RESOURCE WORKING SITUATION	UATION	~8A(8)			RESOURCE	RESOURCE WORKING SITUATION	ATION)	, 8B(8)			
	STATUS	USERATE	SEGMENT ID	STATUS	THE NUM- BER OF PGs		STATUS (USERATE	SEGMENT ID		STATUS	THENUM- BER OF PGS
P.	ACTIVE	83%	SEGMENT 1	ACTIVE	1.1k	<u>Ā</u>	ACTIVE	83%	SEGMENT 1		ACTIVE	1k
<u>8</u>	ACTIVE	%62	SEGMENT 2	ACTIVE	0.9k	24	AMASK	%0	SEGMENT 2		AMASK	0
<u>&</u>	BMASK	%0	SEGMENT 3	BMASK	0	<u>&</u>	AMASK	%0	SEGMENT 3		AMASK	0
lP4	INACTIVE	%0	SEGMENT 4	INACTIVE	0	lb4	INACTIVE	%0	SEGMENT 4		NACTIVE	0
<u>Æ</u>	INACTIVE	%0	SEGMENT m	INACTIVE	0	<u>₹</u>	INACTIVE	%0	SEGMENT m		INACTIVE	0
MEAN	MEAN IP USE RATE	81%	THE MEAN NUMBER OF PG OCCURRENCE TIMES	BER OF PG E TIMES	7	MEANIP	MEAN IP USE RATE	83%	THEMEAN NUMBER OF PG OCCURRENCE TIMES	NUMBER O	F PG ES	1
STABLEW	STABLE WORKING RANGE TO ANOTHER SYSTEM	TO ANOTHE	R SYSTEM — 9)A(9)		STABLEWO	STABLE WORKING RANGE TO ANOTHER SYSTEM	TO ANOTHER	SYSTEM (€)3B(3)	(6	
		1	UPPER LIMIT LOWER	. LIMIT			-	<u>B</u>	UPPER LIMIT LO	LOWER LIMIT		
X	MEAN IP USE RATE	<u> </u>	90% 40%	%		ME	MEAN IP USE RATE		%06	40%	r . 	
표8	THE MEAN NUMBER OF PG OCCURRENCE TIMES	SF.SG	3k 500	 ဝ		THEMI	THE MEAN NUMBER OF PG OCCURRENCE TIMES	FPG SS	3k	200		
THENUMB	THE NUMBER OF RESOURCES TO BE ALLOCATED	CES TO BE AL)_1)A(10)		THENOMBE	THE NUMBER OF RESOURCES TO BE ALLOCATED	ESTOBEALL(CATED -	J0B(10)	10)	
	SYSTEMID	4ID	A	В	N		SYSTEMID	Q	4	В		Σ
ALLOC	ALLOCATION IPS TO ANOTHER SYSTEM	VOTHER SYST	TEM -	0	0	ALOCA	ALLOCATION IPS TO ANOTHER SYSTEM	DTHER SYSTE	0 W	-		0
ALLOCATIC	ALLOCATION SEGMENTS TO ANOTHER SYSTEM	OANOTHER	SYSTEM -	0	0	ALLOCATION	ALLOCATION SEGMENTS TO ANOTHER SYSTEM	ANOTHER S	STEM 0	1	,	0

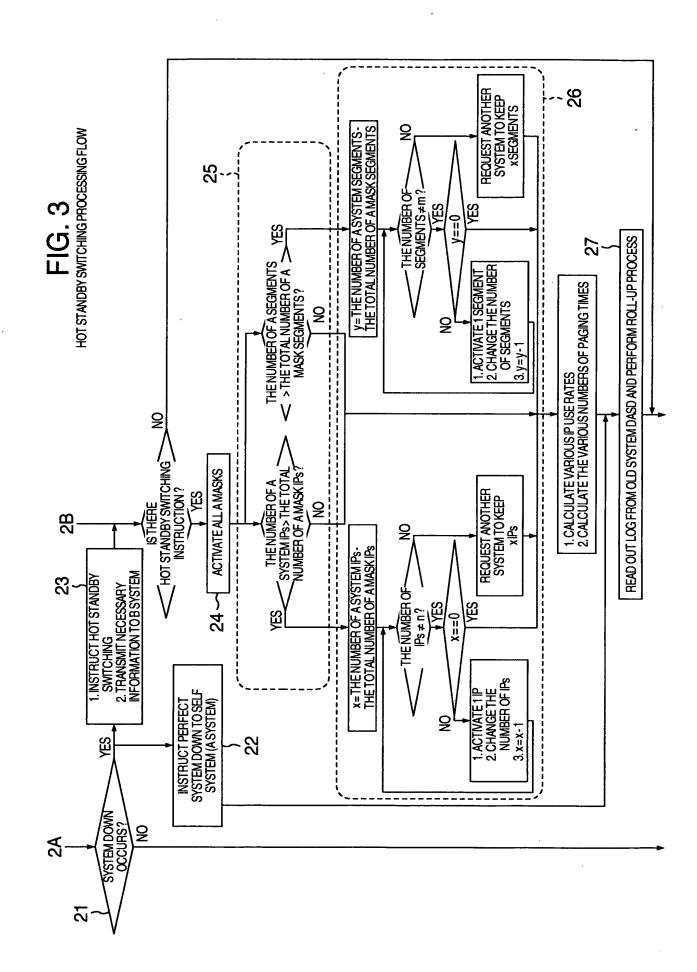


FIG. 4
DIRECT INSTRUCTION PROCESSING FLOW FROM REMOTE CONSOLE (1/2)

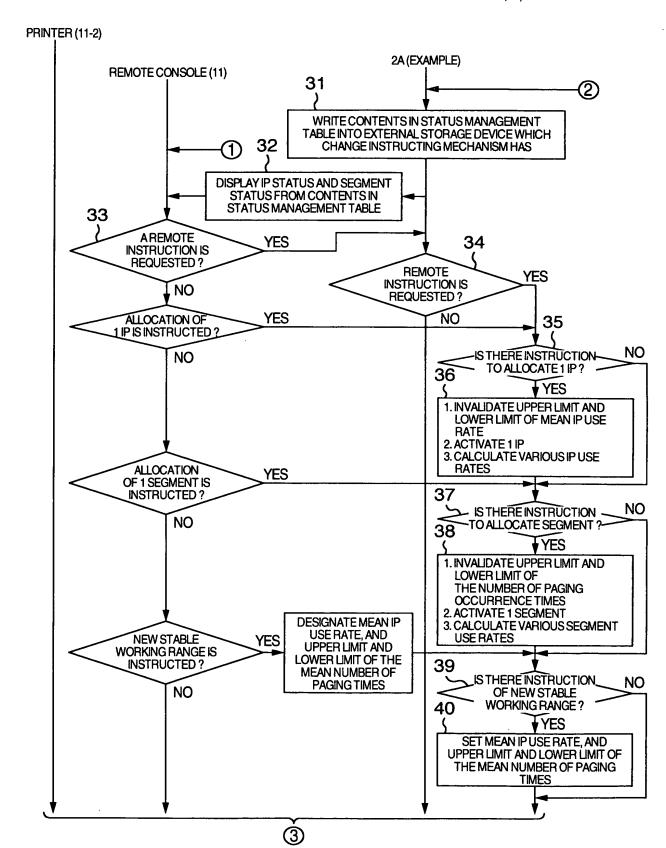


FIG. 5
DIRECT INSTRUCTION PROCESSING FLOW FROM REMOTE CONSOLE (2/2)

